KEEPING IT REAL

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Agenda

- Introduction
- Workshop goals and why this game
- Game introduction
- Playing the game and learning outcomes
- Video and debriefing tips
- Q & A
Workshop Goals

- Engage in meaningful dialogue, create a culture of caring, empathy and respect
- Develop the confidence and ability to facilitate “KEEP IT REAL”
- Participate in a productive, interactive hands on approach to impactful and transformative dialogue
- Link game to AAC&U Intercultural Knowledge Competence VALUE Rubric
- Self Awareness/challenge to think beyond owned experiences
Colloborative Effort

Leslie Robinson
Inventor, Founder & CEO
Trance4mation Games, LLC
and

Diverse
ISSUES IN HIGHER EDUCATION
Game Details

- Equipment/Set-up
- Instructions
- How to use
- Modified conference version
Intercultural Knowledge and Effectiveness

Key Skills
Assessment

1. Knowledge
   - Cultural self awareness
   - Cultural worldview frames

2. Skills
   - Empathy
   - Verbal and Nonverbal communication

3. Attitudes
   - Curiosity
   - Openness

Rankings: 1 Benchmark, 2 Milestones, 3 Milestones, 4 Capstone

Skill Sets that can be addressed:

- Self-Awareness
- Cultural Worldview
- Empathy
- Communication
- Curiosity
- Openness
Debriefing After the Game

- Gauge reactions
- General statements
- Group conversation
- Individual conversation
- Intentional follow-up
- Provide opportunities for growth
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Q & A